

10s Go Fish Directions

You need:

A deck of cards with all face cards removed

Rules:

1. Each player is dealt 7 cards. The remaining cards are stacked, face down, as the "Go Fish" pile.
2. Each player looks for pairs from his card with the sum of 10. They place pairs in front of them on the table and draw new cards to replace them.
3. Players take turns asking each other for a card that will make 10 with a card in their own hands. For example, if I hold a 5, 3, 2, 4, 9, I might ask for a 5 so I can "make 10" and place the pair on the table.
4. If a player gets the card he asked for, he puts the pair down on the table and picks a new card from the deck, but if he does not get the card the player must "Go Fish" and pick a new card from the deck. If the new card from the deck makes 10 with a card in the player's hand, he or she puts the pair of cards down and takes another card.
5. If a player runs out of cards, he picks two new cards. A player's turn is over when no more pairs can be made that make 10.
6. The game is over when there are no more cards, or no more pairs can be made.

Variations:

1. Designate 4 face cards as "wild cards" which when drawn can be any value the holder of the card decides to give it.
2. For extra math practice, have players record their pair combinations as they go along.